

AGILE TESTING PRACTICES

Building quality in for faster releases

Hosts: Joe Justice

Dave Sharrock

SCIUMINC.: Who We Are

Scrum Inc. is the Agile leadership company of Dr. Jeff Sutherland, co-creator of Scrum. We are based in Cambridge, MA.

We maintain the Scrum methodology by:

- Capturing and codifying evolving best practices
- Conducting original research on organizational behavior
- Adapting the methodology to an ever-expanding set of industries, processes and business challenges







We also help companies achieve the full benefits of Scrum through our comprehensive suite of support services:

- Training (Scrum Master, Product Owner, Agile Leadership, online courses, etc.)
- Consulting (linking Scrum and business strategy, customizing Scrum)
- Coaching (hands-on support to Scrum teams)
- Publishing and new content development

We run our services company using Scrum as the primary management framework, making us a living laboratory on the cutting edge of "Enterprise Scrum"



Agenda

- Agile Testing Costs & Benefits.
- Top Agile Testing Practices.
 - Test Driven Development, Test First Development, DevTest, DevTestOps.
 - Unit Testing, Integration Testing, Regression Testing, User Acceptance Testing.
- Tools to get testing done quickly.
- Modern test tools for your Weird/Backward/Deprecated/Unique environment.
 - Cucumber and Ruby on the as400 with tools written by Cheezy, at Nationwide Insurance.
 - TDD in Hardware and Red Green Refactor.
- The Business case and numbers for exploratory testing, manual testing, and building quality in.
 - 24 times the cost to repair a bug that escaped the sprint.
- Eliminating Technical Debt with Elegant Testing.
- Outsourced QA?
- How to Crush your Competitors with Agile Testing.
 - Part of the Solution? Gated Check-in and Rapid Roll Back in hardware and Software.
- The mindset of managing a successful agile testing practice.
 - Code Craftpersonship, shared ownership, elegance, building quality in.
- MIND BLOWING CONCLUSION: DevTestOps.
 - You build your test, you build your code, you integration test your code, you check in your automated tests, you build your deployment package and its tests, you update your deployment environment, you deploy your tests, you deploy your code. You do all of this in a pair. When you do this, competitors can't keep up.



Agile Testing Costs & Benefits

- Most agile testing tools are "free" open source
- A build server is no more than a commodity PC
- □ 10x more efficient/effective than traditional testing
- ☑ Free, Open Source Software
- 4 hours configuration time for new user
- 2 hours for an experienced user
- 20 minutes to set up a new project
- It becomes more valuable with use
- Less than half the cost of traditional testing

- - when integration/regression testing at each code check-in

- ✓ Faster time-to-market

 More features and higher quality
- ✓ Agility in the marketplace
 Added new functionality 2 weeks before ship
- ☑ Confidence in the process
 "Dazing Confidence"

Grant, T. (2005). Continuous integration using cruise control. Northern Virginia Java Users Group (Novajug), Reston, Virginia, USA.
Fredrick, J. (2008). Accelerate software delivery with continuous integration and testing. Japanese Symposium on Software Testing, Tokyo, Japan.

David Rico. Business Value of Agile Methods. 2013.



Winning at Agile Testing: be2

- move from 8-12 hours unplanned downtime per release every 90 days to 1 hours planned downtime (2 hours for DB updates) every 2 weeks
 - eliminated hot fixes as a normal release occurrence
 - eliminated need for post-release testing (I know, who thought there was ever a need for this!) by PO group
 - went from <1% test coverage to getting on for 30-50% (1000's of tests) in about 18 months using DoD and a concerted effort/understanding from team

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WSJ: Microsoft CEO bans test teams

- Dev after test is too slow! Banned "to cut costs while building software faster" –WSJ.
- Triggered immediate stock climb, peaking at 10% shareholder gain. -NYSE



Source: Wall Street Journal:

http://blogs.wsj.com/cio/2014/07/15/microsoft-plots-agile-development-course-as-talk-on-job-cuts-loom/ Source: NYSE via google finance. Source: Bloomberg:

http://www.bloomberg.com/news/2014-07-10/microsoft-ceo-nadella-outlines-vision-with-more-overhauls.html



Top Agile Testing Practices

- 1 Test inside the Sprint
- 2 Automate tests
- 3 Gated Check-In, Rapid Roll Back
- 4 TDD
- 5 Red, Green, Refactor
- 6 DevTestOps

I. Observed norm for teams releasing each sprint.

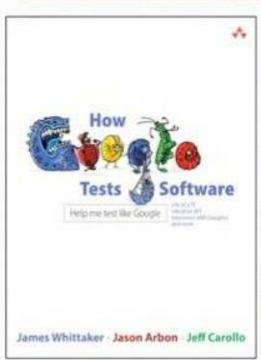
II. Observed norm in competitive markets.

III.
Observed in the fastest companies.

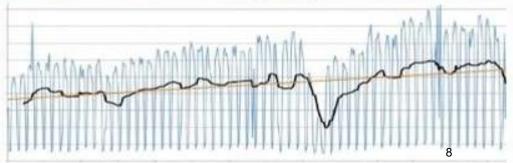
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How Google Tests Software

- Google early adopter of agile methods and Scrum
- Google also uses agile testing at enterprise scale
- □ 15,000 developers run 75+ million tests per day



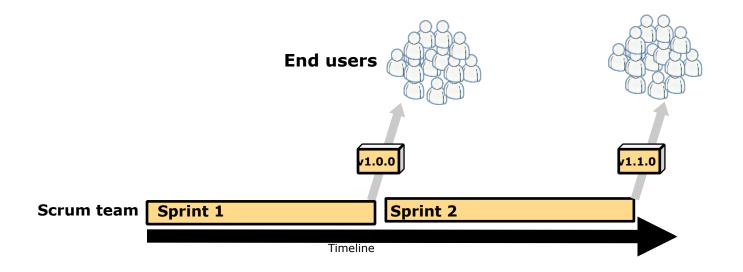
- 15,000+ developers in 40+ offices
- 4,000+ projects under active development
- 5,500+ submissions per day on average
- Single monolithic code tree with mixed language code
- Development on one branch submissions at head
- All builds from source
- 20+ sustained code changes per minute with 60+ peaks
- 50% of code changes monthly
- 75+ million test cases run per day



Micco, J. (2013). Continuous integration at google scale. Eclipse Con, Boston, MA.
Whittaker, J., Arbon, J., & Carollo, J. (2012). How google tests software. Upper Saddle River, NJ: Pearson Education.



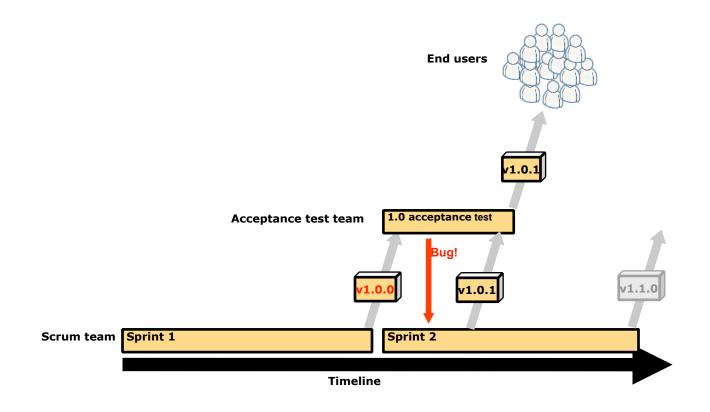
Testing – Ideal Case



Source, Adapted From: Henrik Kniberg



Testing - The Sad, Common Alternative





Agile Testing

 We know you aren't doing it, most of the teams we work with have this as their #1 reason for failing the sprint (work carrying over), so let's give you to the tools to make it happen.



Tools to make this happen quickly



- Plain language DSL tool.
- Product Owners can use directly.

· FitNesse

- · Wiki driven ATD framework.
- Collaborative and information sharing.

·The PowerTools

- 2nd gen test framework.
- Possibly the most elegant, compact.



- ^{2nd} gen Virtual Machine service.
- Ultra compact VM files.
- Automate tests across thousands of test instances.





Central Desktop

- Venture company with no testers.
- Cucumber experts writing scripts with the product owners to accompany new backlog stories.
- Developers get a User Story and a red test.
- The PO says "Dev team, turn these green and you are done."
- CTO is chief PO, and can hit the deploy button at the end of any sprint.
- Enabled by policy, early on, Remediate Technical Debt as soon as it is found.

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Acceptance Test Driven Development (ATDD) Tools: Fit and Cucumber

FIT (Framework for Integrated Test) and Fitnesse (Wiki front end)

- Test specified in table format
- Developers generates classes ("fixtures") to hook into application
- Users/testers use Wiki or Excel to specify inputs and outputs

numerator	denominator	quotient
10	2	5
12.6	3	4.2
100	4	25 expected 24 returned

Cucumber

Tool for natural language scenarios

In order to ensure my account is correct As a Registered User I want to check my recent activity

Scenario: Recent Account Activity

Given I am a registered user "Jsmith"

And I am logged in with password "xyx123"

And I have had account activity in the last 45 days

And I am on the home page

When I click the "Recent Activity" button

Then I should see the "Account Activity" Page

And I should see a list of my activity over the last 45 days

Scenario: No Recent Account Activity

Given I am a registered user "Jsmith"

And I am logged in with password "xyx123"

And I have had no account activity in the last 45 days

And I am on the home page

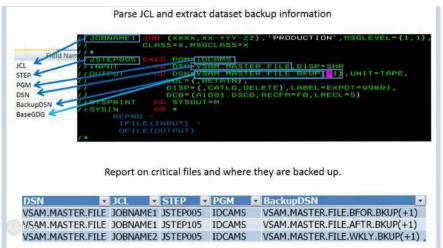
When I click the "Recent Activity" button

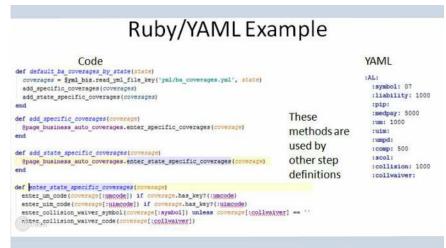
Then I should see the "Select Account Activity Period" Page And I should get a message: "You had no activity in the last 45 days, please select a time frame to review"



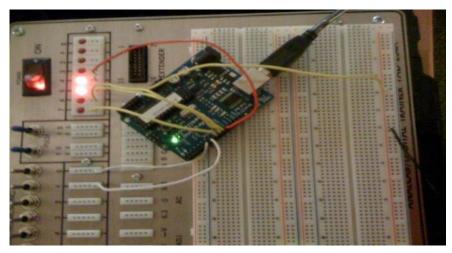
Modern test tools are available for your weird/ backward/deprecated/unique environment.

 Cucumber and Ruby on the as400: with tools by Jeff "Cheezy" Morgan, at Nationwide Insurance.





- Arduino Test Fixture for Scrum Hardware.
 - Red Light, Green Light.
 - Test Logic onboard.
 - \$24 USD.
 - Ships same day.





SYSTEMATIC

Systematic

- Already 98% on time and on budget, CMMI level 5.
- How to improve from there? Half cost to deliver, project management cost down 80%, and reduce defects by 40%!
- How to do that? By monitoring the metric that is king of them all:
- Time to fix a bug.
 - Monitored by control charts.
 - If time went over 2 hours, Scrum Masters immediately performed root cause analysis and systemized the resolution.
 - Carsten Jakobson, their internal process champion, has paired to published 5 papers documenting this practice and it's success, peer reviewed.
 - Measured bug fix time <u>24x less</u> if resolved in sprint.
 - Couldn't afford NOT to exploratory test, manual test, automated test, and BUILD QUALITY IN.
 - Repeated at Palm on web operating system code.



Gartner - Technical Professional Advice 2012 Planning Guide: Application Delivery Strategies

- Business users are losing patience with old-school IT culture.
 Relationships are tense and resentful. Legacy systems and practices impede agility. Bottom line GET AGILE
- Adopt a product perspective.
- Say goodbye to waterfall.
- Improve cross-competency collaboration.
- Launch a deep usability discipline.
- Start a technical debt management program.

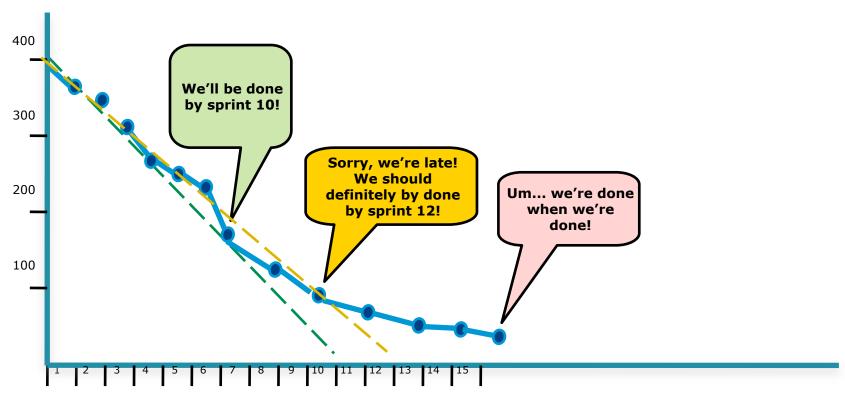


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Technical Debt & Release Planning

Remaining story points

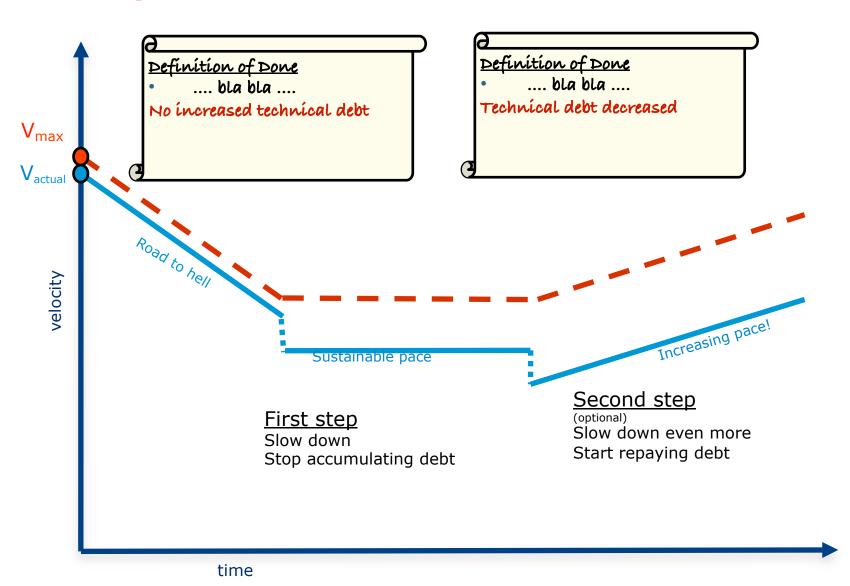


Sprint

Source: Adapted from Henrik Kniberg



Dealing with Technical Debt



Source: Adapted from Henrik Kniberg



The Mindset of Managing a Successful Agile Testing Practice



Elegance. UI tests that rely on click maps or control placement are brittle, UI tests that call the button click event or control programmatically (pinouts in hardware) are robust!

Shared Ownership. Test doesn't QA Dev's solution, we don't call our solution done until it meets our Definition of Done.

- **Build Quality In.** Done solutions are not just tested, but refactored in place to (re)establish elegant architecture in that piece of the solution.
- D

Craftspersonship. Always inspired and inspiring to improve the Definition of Done:

- User Acceptance Testing,
- Unit testing,
- integration testing,
- regression testing,
- User Acceptance testing.



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OUTSOURCED QA?

Xebia Case study: Building a new railway information system (ProRail)



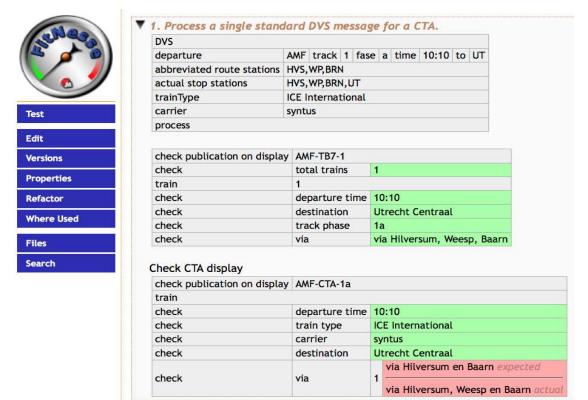




- ProRail rescued a failed waterfall project to build a new scheduling system and automated railway station signs at all Netherlands railway stations
- An 8 person half-Dutch and half-Indian Scrum team started the project and established local velocity.
- After establishing local velocity at 5 times other waterfall vendors on the project, the Indian half of the team went back to India.
- Scrum teams run all XP practices inside the Scrum including intensive pair programming.
- The customer completes acceptance testing on all features during each Sprint.
- Done at the end of the Sprint means customer has accepted the code as ready for production.
- Defect rates are less than 1 per 1000 lines of code and steadily getting lower.

Integrating analysis, testing and implementation

- Analysts, testers and developers define together how a user story will be tested using FitNesse
- Testers write functional tests while the user story is being implemented
- Developers write 'fixtures', which link tests with the production code
- Regression tests are run continuously
- 95% of Bugs are found and fixed within the Sprint





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Crush Your Competitors with Agile Testing

- If you are the CEO, like Microsoft: BAN TEST TEAMS.
- If you are the Director of Engineering:
 - Identify and encourage Test Leads as XP practices champions in each team.
 - Configure build servers for each team yourself, or bring in a consultant to do it.
 - Turn on Gated Check-in.
 - Make Automated Test Coverage visible, measure each team's increase in code coverage.
- If you are the team Test Lead or XP practices champion:
 - Read up on elegant architecture and radical refactoring.
 - Practice your own ability as DevTestOps.
 - Share with everyone interested. Host a book club.
 - Make visible the number of people on your team who can dev, test, deploy.
- If you are the team Product Owner:
 - Write backlog in a test tool as a failing test.
 - Demand all estimates include no increased technical debt.
 - Demand Definition of Done includes Refactor In Place.
- If you are the team Scrum Master:
 - Measure time to fix a bug.
 - Like Systematic, If more than 2 hours for a bug, immediately perform root cause analysis and systematize the resolution.

Questions?







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Modern Agile Acceptance Model

- The move toward Acceptance Test Driven Development requires a more complete model of progressing requirements acceptance
- Example model (sharper definition of done)
 - Conditions of Satisfaction broad terms
 - Acceptance Criteria further refined
 - · Examples actual scenarios or data
 - Executable Examples Executable Spec



Simple Scenarios

- Suppose we are creating a registration function
- It consists of specifying email (as User ID) and Password

Enter your

Email and

Password to

Register

Email Address:

Password:

Register



Acceptance

Condition of Satisfaction

- Conditions of Satisfaction are high level criteria established with an initial Epic/Feature/User Story
 - In our previous example, the conditions of acceptance for the password would be:
 - Ensure the password is not easy to crack.
- The PO would define the conditions of acceptance in concert with business stakeholders

Enter your
Email and
Password to
Register

Email Address:

Password:

Register

Acceptance Examples M

Examples Make It Real

 Actual examples are the ultimate way to communicate requirements:

Password	Expected	Expected Message	Comment
abc123	Invalid	Your password must be at least 8 characters and no more than 12 charcters long	
abcdefghi	Invalid	Your password must contain at least one character and one number	
1aaaaaaaa	Valid		Why valid?
ajx972dab	Valid		

• The PO works closely with a tester, developer, and business stakeholder to define these criteria



Acceptance Criteria

- Acceptance Criteria specifies the details that the team can then build against:
 - Following the example for Password:
 - Must be at least 8 characters and no more than 12
 - Must contain only alpha-numberics and the period
 - Must contain at least one digit
 - Must contain at least one character
 - Etc. (there may be more criteria)
- The PO works closely with a tester, developer, and business stakeholder to define these criteria

Enter your Email and Password to Register

Email Address:

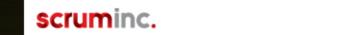
Password:

Register



MIND BLOWING NEXT STEP

DevTestOps



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Conclusions

- If you are the CEO, like Microsoft: BAN TEST TEAMS.
- If you are the Director of Engineering:
 - Identify and encourage XP practices champion on each team.
 - Configure build servers for each team yourself, or bring in a consultant to do it.
 - Turn on Gated Check-in.
 - Make Automated Test Coverage visible, measure each team's increase in code coverage.
- If you are the team XP practices champion:
 - Read up on elegant architecture and radical refactoring.
 - Practice your own ability as DevTestOps.
 - Share with everyone interested. Host a book club.
 - Make visible the number of people on your team who can dev, test, deploy.
- If you are the team Product Owner:
 - Write backlog in a test tool as a failing test.
 - Demand all estimates include no increased technical debt.
 - Demand Definition of Done includes Refactor In Place.
- If you are the team Scrum Master:
 - Measure time to fix a bug.
 - Like Systematic, If more than 2 hours for a bug, immediately perform root cause analysis and systematize the resolution.

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Distributed Testing?

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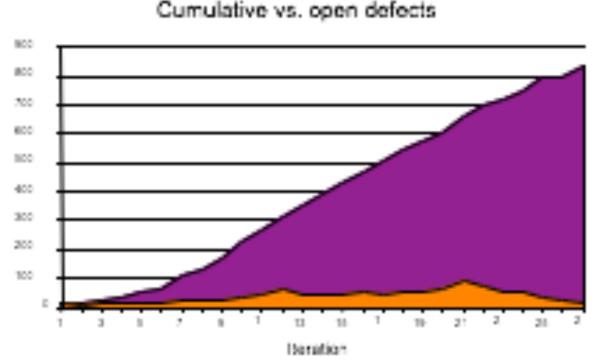
Testing Implementation

- New Product Development:
 - WIKISPEED Red/Green card example.
 - Start with epics phrased as tests
 - Split until experiment can be run and tested in less than a sprint.
- Known Product Development:
 - How to rescue a failed Scrum.
 - Add testers to the Scrum team to meet the real definition of done, DEPLOYABLE.

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Xebia/ProRail Defect Tracking

- Defect rate gets lower and lower as code base increases in size
- 95% of defects found inside iteration are eliminated before the end of the iteration



- TDD, pair programming, continuous integration. Same tools and techniques onshore and offshore.
- Daily Skype video Scrum meeting of team across geographies.
- SmartBoards, wikis, and other tools used to enhance communication.
- Indians say it feels exactly the same in India as it does in Amsterdam. They do the same thing in the same way.

Categories of Testing

- User Acceptance Testing,
- Unit testing,
- integration testing,
- regression testing,
- User Acceptance testing.

The mindset of managing a successful agile testing practice.

 Code Craftpersonship, shared ownership, elegance, building quality in.

Good Agility Starts with Good Testing

 Gated Check-in and Rapid Roll Back in hardware and Software.

Agile Testing

How is testing approached differently in traditional and agile contexts?

Requirements

Build

Testing?

Deploy

RBTD repeat – intermediate.

RTBTDTR repeat – skillful.

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Velocity and Technical Debt

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The numbers for exploratory testing, manual testing, automated testing, and building quality in:

- It costs 24x as much to fix a bug that escapes the current sprint.
- Corroborated studies in the U.S. and Europe.
- Found at Palm and Systematic.
- The solution?
 - Testing in the sprint saves 24 times the bug fix time, implemented by testers joining dev team and only testers can move cards across backlog.